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errorgvalid.Errornilmaphttps://pkg.go.dev/github.com/gogf/gf/v2/util/gvalid

```
type Error interface {
        Code() gcode.Code
        Current() error
        Error() string
        FirstItem() (key string, messages map[string]error)
        FirstRule() (rule string, err error)
        FirstError() (err error)
        Items() (items []map[string]map[string]error)
        Map() map[string]error
        Maps() map[string]map[string]error
        String() string
        Strings() (errs []string)
}
```

Maps()mapError

Error/String

Code	gerrorCode gcode.CodeValidationFailed
Error	error.ErrorString
Current	gerrorCurrent
Items	
Map	FirstItemmap
Maps	(map[string]map[string]error)
String	;
Strings	[]string
FirstItem	/
FirstRule	FirstItem
FirstString	FirstRule

gerror.Current

gvalid.ErrorCurrent() errorgerror.Current

Content Menu

```
package main

import (
        "github.com/gogf/gf/v2/errors/gerror"
        "github.com/gogf/gf/v2/frame/g"
        "github.com/gogf/gf/v2/os/gctx"
        "github.com/gogf/gf/v2/util/gvalid"
)

func main() {
        type User struct {
                Name string `v:"required#"`
                Type int    `v:"required|min:1#|"`
        }
        var (
                err  error
                ctx  = gctx.New()
                user = User{}
        )
        if err = g.Validator().Data(user).Run(ctx); err != nil {
                g.Dump(err.(gvalid.Error).Maps())
                g.Dump(gerror.Current(err))
        }
}
```

gerror.Current(err)

```
{
    "Name": {
        "required": "",
    },
    "Type": {
        "min": "",
    },
}
""
```