

ORM-

gdb

```
type CacheOption struct {
    // Duration is the TTL for the cache.
    // If the parameter `Duration` < 0, which means it clear the cache
    with given `Name`.
    // If the parameter `Duration` = 0, which means it never expires.
    // If the parameter `Duration` > 0, which means it expires after
    `Duration`.
    Duration time.Duration

    // Name is an optional unique name for the cache.
    // The Name is used to bind a name to the cache, which means you
    can later control the cache
    // like changing the `duration` or clearing the cache with
    specified Name.
    Name string

    // Force caches the query result whatever the result is nil or not.
    // It is used to avoid Cache Penetration.
    Force bool
}

// Cache sets the cache feature for the model. It caches the result of the
sql, which means
// if there's another same sql request, it just reads and returns the
result from cache, it
// but not committed and executed into the database.
//
// Note that, the cache feature is disabled if the model is performing
select statement
// on a transaction.
func (m *Model) Cache(option CacheOption) *Model
```

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```
ORM*gcache.Cache*gcache.CacheGetCache() *gcache.Cache g.DB().GetCache().Keys()
```

Redis

```
ORM*gcache.CacheRedis*gcache.CacheRedis
```

```
redisCache := gcache.NewAdapterRedis(g.Redis())
g.DB().GetCache().SetAdapter(redisCache)
```

-[Redis](#)

v2.2.0

```
// ClearCache removes cached sql result of certain table.
func (c *Core) ClearCache(ctx context.Context, table string) (err error)

// ClearCacheAll removes all cached sql result from cache
func (c *Core) ClearCacheAll(ctx context.Context) (err error)
```

CoreCoreDBCore

```
g.DB().GetCore()
```

```
CREATE TABLE `user` (
  `uid` int(10) unsigned NOT NULL AUTO_INCREMENT,
  `name` varchar(30) NOT NULL DEFAULT '' COMMENT '',
  `site` varchar(255) NOT NULL DEFAULT '' COMMENT '',
  PRIMARY KEY (`uid`)
) ENGINE=InnoDB AUTO_INCREMENT=1 DEFAULT CHARSET=utf8;
```

```

package main

import (
    "time"

    "github.com/gogf/gf/v2/database/gdb"
    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/os/gctx"
)

func main() {
    var (
        db = g.DB()
        ctx = gctx.New()
    )

    // SQL
    db.SetDebug(true)

    //
    _, err := g.Model("user").Ctx(ctx).Data(g.Map{
        "name": "john",
        "site": "https://goframe.org",
    }).Insert()

    // 21()
    for i := 0; i < 2; i++ {
        r, _ := g.Model("user").Ctx(ctx).Cache(gdb.CacheOption{
            Duration: time.Hour,
            Name:     "vip-user",
            Force:    false,
        }).Where("uid", 1).One()
        g.Log().Debug(ctx, r.Map())
    }

    //
    _, err = g.Model("user").Ctx(ctx).Cache(gdb.CacheOption{
        Duration: -1,
        Name:     "vip-user",
        Force:    false,
    }).Data(gdb.Map{"name": "smith"}).Where("uid", 1).Update()
    if err != nil {
        g.Log().Fatal(ctx, err)
    }

    //
    r, _ := g.Model("user").Ctx(ctx).Cache(gdb.CacheOption{
        Duration: time.Hour,
        Name:     "vip-user",
        Force:    false,
    }).Where("uid", 1).One()
    g.Log().Debug(ctx, r.Map())
}

```

```

2022-02-08 17:36:19.817 [DEBU] {c0424c75f1c5d116d0df0f7197379412} {"name": "john", "site": "https://goframe.org", "uid": 1}
2022-02-08 17:36:19.817 [DEBU] {c0424c75f1c5d116d0df0f7197379412} {"name": "john", "site": "https://goframe.org", "uid": 1}
2022-02-08 17:36:19.817 [DEBU] {c0424c75f1c5d116d0df0f7197379412} [ 0 ms]
[default] [rows:1 ] UPDATE `user` SET `name`='smith' WHERE `uid`=1
2022-02-08 17:36:19.818 [DEBU] {c0424c75f1c5d116d0df0f7197379412} [ 1 ms]
[default] [rows:1 ] SELECT * FROM `user` WHERE `uid`=1 LIMIT 1
2022-02-08 17:36:19.818 [DEBU] {c0424c75f1c5d116d0df0f7197379412} {"name": "smith", "site": "https://goframe.org", "uid": 1}

```

1. debugSQL
2. OneSQLSQLSQL
3. vip-user
4. Update
5. One