

HTTPClient-

GoFrameHTTP



ghttp.ServerClientMaxBodySize<https://pkg.go.dev/github.com/gogf/gf/v2/net/ghttp#ServerConfig> 8MB

Request

Content Menu

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```

package main

import (
    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/net/ghttp"
)

// Upload uploads files to /tmp .
func Upload(r *ghttp.Request) {
    files := r.GetUploadFiles("upload-file")
    names, err := files.Save("/tmp/")
    if err != nil {
        r.Response.WriteExit(err)
    }
    r.Response.WriteExit("upload successfully: ", names)
}

// UploadShow shows uploading single file page.
func UploadShow(r *ghttp.Request) {
    r.Response.Write(`
<html>
<head>
    <title>GF Upload File Demo</title>
</head>
<body>
    <form enctype="multipart/form-data" action="/upload" method="
post">
        <input type="file" name="upload-file" />
        <input type="submit" value="upload" />
    </form>
</body>
</html>
`)
}

// UploadShowBatch shows uploading multiple files page.
func UploadShowBatch(r *ghttp.Request) {
    r.Response.Write(`
<html>
<head>
    <title>GF Upload Files Demo</title>
</head>
<body>
    <form enctype="multipart/form-data" action="/upload" method="
post">
        <input type="file" name="upload-file" />
        <input type="file" name="upload-file" />
        <input type="submit" value="upload" />
    </form>
</body>
</html>
`)
}

func main() {
    s := g.Server()
    s.Group("/upload", func(group *ghttp.RouterGroup) {
        group.POST("/", Upload)
        group.ALL("/show", UploadShow)
        group.ALL("/batch", UploadShowBatch)
    })
    s.SetPort(8199)
    s.Run()
}

```

3. <http://127.0.0.1:8199/upload>

<http://127.0.0.1:8199/upload/show>

1. r.GetUploadFilesr.GetUploadFile
2. r.GetUploadFiles("upload-file")"upload-file"
3. files.SaveSave
4. group.POST("/", Upload)POST

```
package main

import (
    "fmt"

    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/os/gctx"
    "github.com/gogf/gf/v2/os/glog"
)

func main() {
    var (
        ctx = gctx.New()
        path = "/home/john/Workspace/Go/github.com/gogf/gf/v2
/version.go"
    )
    result, err := g.Client().Post(ctx, "http://127.0.0.1:8199
/upload", "upload-file=@file:"+path)
    if err != nil {
        glog.Fatalf(ctx, `%+v`, err)
    }
    defer result.Close()
    fmt.Println(result.ReadAllString())
}
```

=@file: HTTPgf @file:+

```

package main

import (
    "fmt"

    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/os/gctx"
    "github.com/gogf/gf/v2/os/glog"
)

func main() {
    var (
        ctx = gctx.New()
        path1 = "/Users/john/Pictures/logo1.png"
        path2 = "/Users/john/Pictures/logo2.png"
    )
    result, err := g.Client().Post(
        ctx,
        "http://127.0.0.1:8199/upload",
        fmt.Sprintf(`upload-file=@file:%s&upload-file=@file:%s`,
path1, path2),
    )
    if err != nil {
        glog.Fatalf(ctx, `%+v`, err)
    }
    defer result.Close()
    fmt.Println(result.ReadAllString())
}

```

=@file:xxx&=@file:xxx...[]=@file:xxx[]=@file:xxx...

FileName

```

s := g.Server()
s.BindHandler("/upload", func(r *ghttp.Request) {
    file := r.GetUploadFile("TestFile")
    if file == nil {
        r.Response.Write("empty file")
        return
    }
    file.Filename = "MyCustomFileName.txt"
    fileName, err := file.Save(gfile.TempDir())
    if err != nil {
        r.Response.Write(err)
        return
    }
    r.Response.Write(fileName)
})
s.SetPort(8999)
s.Run()

```

- *ghttp.UploadFile
- typefile

