

gjson".“

1

```
func main() {
    data := `
    {
      "users" : {
        "count" : 2,
        "list" : [
          { "name" : "Ming", "score" : 60},
          { "name" : "John", "score" : 99.5}
        ]
      }
    }
  `
    if j, err := gjson.DecodeToJson(data); err != nil {
        panic(err)
    } else {
        fmt.Println("John Score:", j.Get("users.list.1.score"))
    }
    // Output:
    // John Score: 99.5
}
```

`gjson.Json(j.GetFloat32("users.list.1.score"))`

2

```
func main() {
    data := `
    {
      "users" : {
        "count" : 2,
        "list" : [
          { "name" : "Ming", "score" : 60},
          { "name" : "John", "score" : 99.5}
        ]
      }
    }
  `
    if j, err := gjson.DecodeToJson(data); err != nil {
        panic(err)
    } else {
        j.SetSplitChar('#')
        fmt.Println("John Score:", j.Get("users#list#1#score"))
    }
    // Output:
    // John Score: 99.5
}
```

`SetSplitChar`

3".“

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```

func main() {
    data :=
        `{
            "users" : {
                "count" : 100
            },
            "users.count" : 101
        }`
    if j, err := gjson.DecodeToJson(data); err != nil {
        glog.Error(gctx.New(), err)
    } else {
        j.SetViolenceCheck(true)
        fmt.Println("Users Count:", j.Get("users.count"))
    }
    // Output:
    // Users Count: 101
}

```

101".SetViolenceCheck->

Golangmap/slice"" /

gjsonmap/slicegjson

```

func main() {
    jsonContent := `{"map":{"key":"value"}, "slice":[59,90]}`
    j, _ := gjson.LoadJson(jsonContent)
    m := j.Get("map")
    mMap := m.Map()
    fmt.Println(mMap)

    // Change the key-value pair.
    mMap["key"] = "john"

    // It changes the underlying key-value pair.
    fmt.Println(j.Get("map").Map())

    s := j.Get("slice")
    sArray := s.Array()
    fmt.Println(sArray)

    // Change the value of specified index.
    sArray[0] = 100

    // It changes the underlying slice.
    fmt.Println(j.Get("slice").Array())

    // output:
    // map[key:value]
    // map[key:john]
    // [59 90]
    // [100 90]
}

```