

i18n of frame i18n i18ng.I18n()

i18n [i18N](#)

i18n

<https://github.com/gogf/gf/tree/master/util/gvalid/i18n/en>

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i18n <https://github.com/gogf/gf/tree/master/util/gvalid/i18n/cn>

i18n__default__

i18n



g.i18n()

main.go
i18n

en.toml
zh-CN.toml

i18n

en.toml

```
"RequiredUserName" = "Please input user name"  
"RequiredUserType" = "Please select user type"
```

zh-CN.toml

```
"RequiredUserName" = ""  
"RequiredUserType" = ""
```

```

package main

import (
    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/i18n/gi18n"
    "github.com/gogf/gf/v2/os/gctx"
    "github.com/gogf/gf/v2/util/gconv"
)

func main() {
    type User struct {
        Name string `v:"required#RequiredUserName"`
        Type int    `v:"required#RequiredUserType"`
    }
    var (
        ctx  = gctx.New()
        data = g.Map{
            "name": "john",
        }
        user = User{}
        ctxEn = gi18n.WithLanguage(ctx, "en")
        ctxCh = gi18n.WithLanguage(ctx, "zh-CN")
    )

    if err := gconv.Scan(data, &user); err != nil {
        panic(err)
    }
    //
    if err := g.Validator().Assoc(data).Data(user).Run(ctxEn); err != nil {
        g.Dump(err.String())
    }
    //
    if err := g.Validator().Assoc(data).Data(user).Run(ctxCh); err != nil {
        g.Dump(err.String())
    }
}

```

Please select user type