

gcode

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```
// Code is universal error code interface definition.
type Code interface {
    // Code returns the integer number of current error code.
    Code() int

    // Message returns the brief message for current error code.
    Message() string

    // Detail returns the detailed information of current error code,
    // which is mainly designed as an extension field for error code.
    Detail() interface{}
}
```

gcode.CodeNew/WithCode

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```
// New creates and returns an error code.
// Note that it returns an interface object of Code.
func New(code int, message string, detail interface{}) Code
```

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```
func ExampleNew() {
    c := gcode.New(1, "custom error", "detailed description")
    fmt.Println(c.Code())
    fmt.Println(c.Message())
    fmt.Println(c.Detail())

    // Output:
    // 1
    // custom error
    // detailed description
}
```

gcode.Codegcode.Code