

CommandParserCommand

<https://pkg.go.dev/github.com/gogf/gf/v2/os/gcmd@master#Command>

```
// Command holds the info about an argument that can handle custom logic.
type Command struct {
    Name      string      // Command name(case-sensitive).
    Usage     string      // A brief line description about its
usage, eg: gf build main.go [OPTION]
    Brief     string      // A brief info that describes what
this command will do.
    Description string      // A detailed description.
    Arguments []Argument  // Argument array, configuring how
this command act.
    Func      Function    // Custom function.
    FuncWithValue FuncWithValue // Custom function with output
parameters that can interact with command caller.
    HelpFunc   Function    // Custom help function
    Examples   string      // Usage examples.
    Additional string      // Additional info about this command,
which will be appended to the end of help info.
    Strict     bool        // Strict parsing options, which means
it returns error if invalid option given.
    Config     string      // Config node name, which also
retrieves the values from config component along with command line.
    parent     *Command    // Parent command for internal usage.
    commands   []*Command  // Sub commands of this command.
}
```

Command3

- Func
- FuncWithValueFunc
- HelpFuncCommand

Func

Func

```
// Function is a custom command callback function that is bound to a
certain argument.
type Function func(ctx context.Context, parser *Parser) (err error)
```

parsererror

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```

package main

import (
    "context"

    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/net/ghttp"
    "github.com/gogf/gf/v2/os/gcmd"
    "github.com/gogf/gf/v2/os/gctx"
)

var (
    Main = &gcmd.Command{
        Name:      "main",
        Brief:     "start http server",
        Description: "this is the command entry for starting your
http server",
        Func: func(ctx context.Context, parser *gcmd.Parser) (err
error) {
            s := g.Server()
            s.BindHandler("/", func(r *ghttp.Request) {
                r.Response.Write("Hello world")
            })
            s.SetPort(8199)
            s.Run()
            return
        },
    }
)

func main() {
    Main.Run(gctx.New())
}

```

CommandHelpFuncCommandHelpgcmdh/helpgcmdHelp

go build main.gomain

```

$ ./main -h
USAGE
    main [OPTION]

DESCRIPTION
    this is the command entry for starting your http server

```

CommandCommandCommandAddCommandCommand

```

// AddCommand adds one or more sub-commands to current command.
func (c *Command) AddCommand(commands ...*Command) error

```

```

package main

import (
    "context"
    "fmt"

    "github.com/gogf/gf/v2/os/gcmd"
    "github.com/gogf/gf/v2/os/gctx"
)

var (
    Main = &gcmd.Command{
        Name:      "main",
        Brief:     "start http server",
        Description: "this is the command entry for starting your
process",
    }
    Http = &gcmd.Command{
        Name:      "http",
        Brief:     "start http server",
        Description: "this is the command entry for starting your
http server",
        Func: func(ctx context.Context, parser *gcmd.Parser) (err
error) {
            fmt.Println("start http server")
            return
        },
    }
    Grpc = &gcmd.Command{
        Name:      "grpc",
        Brief:     "start grpc server",
        Description: "this is the command entry for starting your
grpc server",
        Func: func(ctx context.Context, parser *gcmd.Parser) (err
error) {
            fmt.Println("start grpc server")
            return
        },
    }
)

func main() {
    err := Main.AddCommand(Http, Grpc)
    if err != nil {
        panic(err)
    }
    Main.Run(gctx.New())
}

```

AddCommandhttp/grpchttp/grpcFuncmainFunc

```

$ main
USAGE
    main COMMAND [OPTION]

COMMAND
    http      start http server
    grpc     start grpc server

DESCRIPTION
    this is the command entry for starting your process

```

http

```
$ main http  
start http server
```

grpc

```
$ main grpc  
start grpc server
```