

Redis-Conn

Conn

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RedisConn/

```
package main

import (
    "fmt"

    _ "github.com/gogf/gf/contrib/nosql/redis/v2"

    "github.com/gogf/gf/v2/frame/g"
    "github.com/gogf/gf/v2/os/gctx"
)

func main() {
    var (
        ctx    = gctx.New()
        channel = "channel"
    )
    conn, _ := g.Redis().Conn(ctx)
    defer conn.Close(ctx)
    _, err := conn.Subscribe(ctx, channel)
    if err != nil {
        g.Log().Fatal(ctx, err)
    }
    for {
        msg, err := conn.ReceiveMessage(ctx)
        if err != nil {
            g.Log().Fatal(ctx, err)
        }
        fmt.Println(msg.Payload)
    }
}
```

redis-cliRedis Server

```
$ redis-cli
127.0.0.1:6379> publish channel test
(integer) 1
127.0.0.1:6379>
```

Redis Server

```
test
```

