Redis-

Do

DoRedis ServerRedis APIRedis ServerDoRedisRedisDo

```
package main

import (
        "fmt"
        "github.com/gogf/gf/v2/frame/g"
        "github.com/gogf/gf/v2/os/gctx"
)

func main() {
        var (
                ctx = gctx.New()
        )
        v, _ := g.Redis().Do(ctx, "SET", "k", "v")
        fmt.Println(v.String())
}
```

/

map, slice, structgredisjsongvar.Var

map

```
package main

import (
        "fmt"
        "github.com/gogf/gf/v2/container/gvar"
        "github.com/gogf/gf/v2/frame/g"
        "github.com/gogf/gf/v2/os/gctx"
)

func main() {
        var (
                ctx = gctx.New()
                err    error
                result *gvar.Var
                key    = "user"
                data   = g.Map{
                        "id":   10000,
                        "name": "john",
                }
        )
        _, err = g.Redis().Do(ctx, "SET", key, data)
        if err != nil {
                panic(err)
        }
        result, err = g.Redis().Do(ctx,"GET", key)
        if err != nil {
                panic(err)
        }
        fmt.Println(result.Map())
}
```

struct

Content Menu

```
package main

import (
        "fmt"
        "github.com/gogf/gf/v2/container/gvar"
        "github.com/gogf/gf/v2/frame/g"
        "github.com/gogf/gf/v2/os/gctx"
)

func main() {
        type User struct {
                Id   int
                Name string
        }

        var (
                ctx = gctx.New()
                err    error
                result *gvar.Var
                key    = "user"
                user   = g.Map{
                        "id":   10000,
                        "name": "john",
                }
        )

        _, err = g.Redis().Do(ctx, "SET", key, user)
        if err != nil {
                panic(err)
        }
        result, err = g.Redis().Do(ctx, "GET", key)
        if err != nil {
                panic(err)
        }

        var user2 *User
        if err = result.Struct(&user2); err != nil {
                panic(err)
        }
        fmt.Println(user2.Id, user2.Name)
}
```