

Content Menu

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```
// GrpcServerConfig is the configuration for server.
type GrpcServerConfig struct {
    Address      string          // (optional) Address for
server listening.
    Name         string          // (optional) Name for
current service.
    Logger       *glog.Logger     // (optional) Logger for
server.
    LogPath      string          // (optional) LogPath
specifies the directory for storing logging files.
    LogStdout    bool            // (optional) LogStdout
specifies whether printing logging content to stdout.
    ErrorStack   bool            // (optional) ErrorStack
specifies whether logging stack information when error.
    ErrorLogEnabled bool        // (optional) ErrorLogEnabled
enables error logging content to files.
    ErrorLogPattern string      // (optional) ErrorLogPattern
specifies the error log file pattern like: error-{Ymd}.log
    AccessLogEnabled bool        // (optional)
AccessLogEnabled enables access logging content to file.
    AccessLogPattern string      // (optional)
AccessLogPattern specifies the error log file pattern like: access-{Ymd}.
log
}
```

```
grpc:
  name:          "demo" #
  address:       ":8000" #
  logPath:       "./log" #
  logStdout:     true    #
  errorLogEnabled: true  #
  accessLogEnabled: true #
  errorStack:    true    #

# ()
logger:
  path:          "/var/log/" #
  file:          "{Y-m-d}.log" # "{Y-m-d}.log"
  prefix:        ""         #
  level:         "all"      #
  stdout:        true       # true
  rotateSize:    0          # 0
  rotateExpire:  0          # 0
  rotateBackupLimit: 0      # 0
  rotateBackupExpire: 0      # 0
  rotateBackupCompress: 0    # 0-90
  rotateCheckInterval: "1h" # 1
```

http servergrpc server-



addressgrpc serverip:0ipgrpc serverip:0address192.168.1.1:0, 10.0.1.1:
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